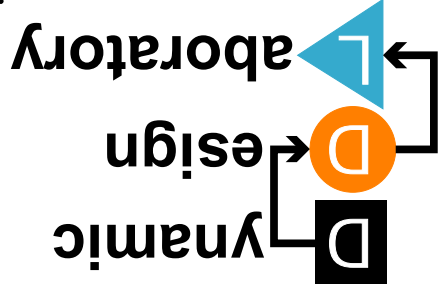


# GPS Theory and Applications for Vehicle Dynamics Estimation

Christopher R. Carlson

*December 10, 2003*



# Motivation

■ There are many interesting applications for GPS technology

- Vehicle dynamics and state estimation

- Precision mapping for navigation and control

- Racing: full state information at every point on the track

■ The data-sheets can be difficult to understand

- Once you understand how GPS functions, the data sheets become more clear

# Motivation

■ There are a few lessons we have learned working with GPS, for instance

- All velocities are not the same

- All receivers are not created equal

- The GPS signal is very important for dynamics applications

■ GPS systems can be expensive

- It is important to know what you are paying for

# Goal of this Talk

■ Show the important aspects of GPS theory for application to dynamic systems

■ By the end of this talk you should be able to

- Explain why the minimum number of satellites required by GPS is 4

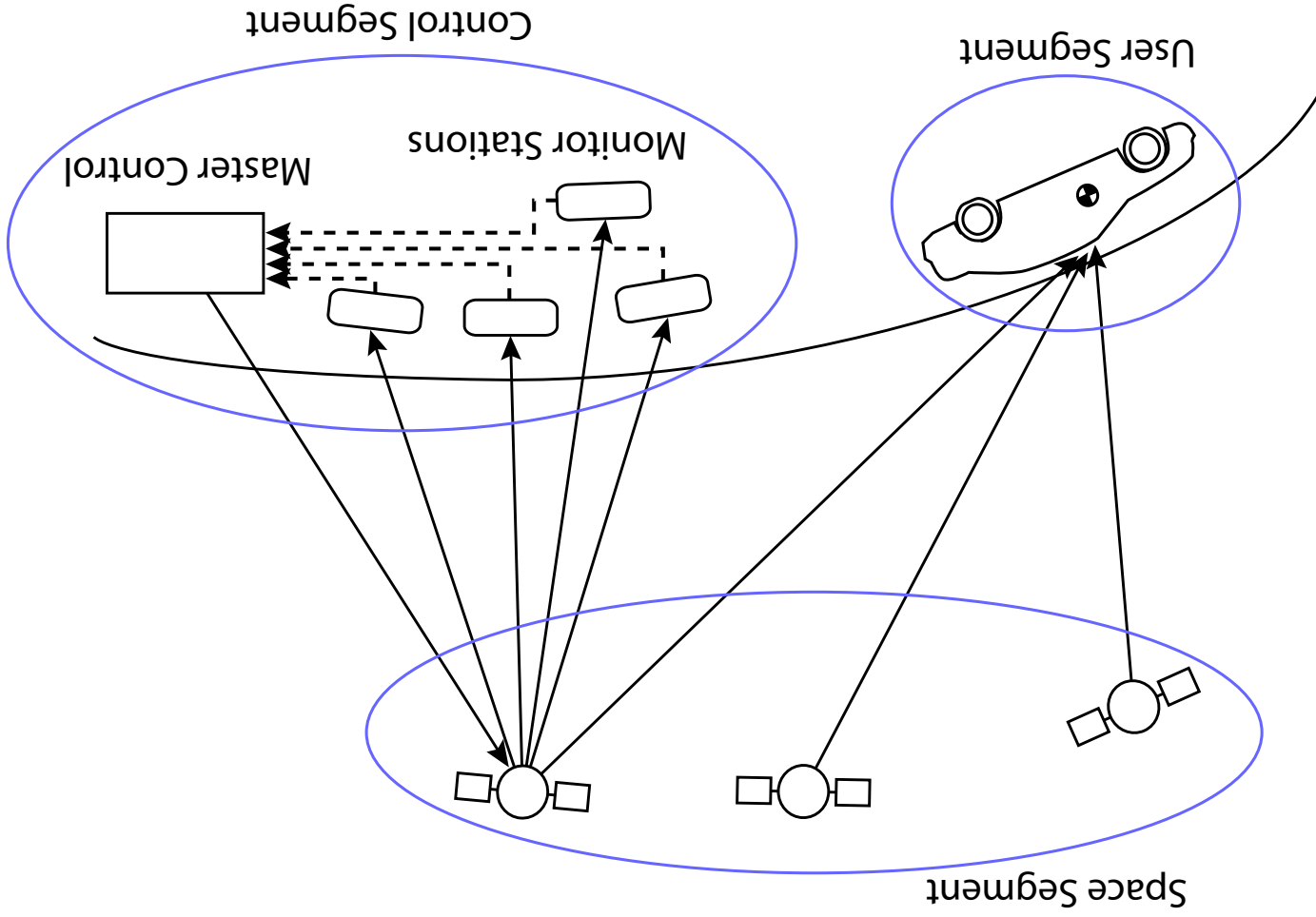
- Explain why the GPS signal is critical for dynamics applications
- Interpret the important aspects of a GPS data sheet for your application

■ Present the GPS data taken on the Technoshuttle

# Overview

- GPS Big Picture
- GPS Signal Processing
- Error Sources
- Differential GPS
- GPS Attitude Determination
- Example Data Sheets from Industry
- Summary
- GPS-INS Based Vehicle Dynamics Estimation

# Three GPS Segments



## Control, Space and User Segment

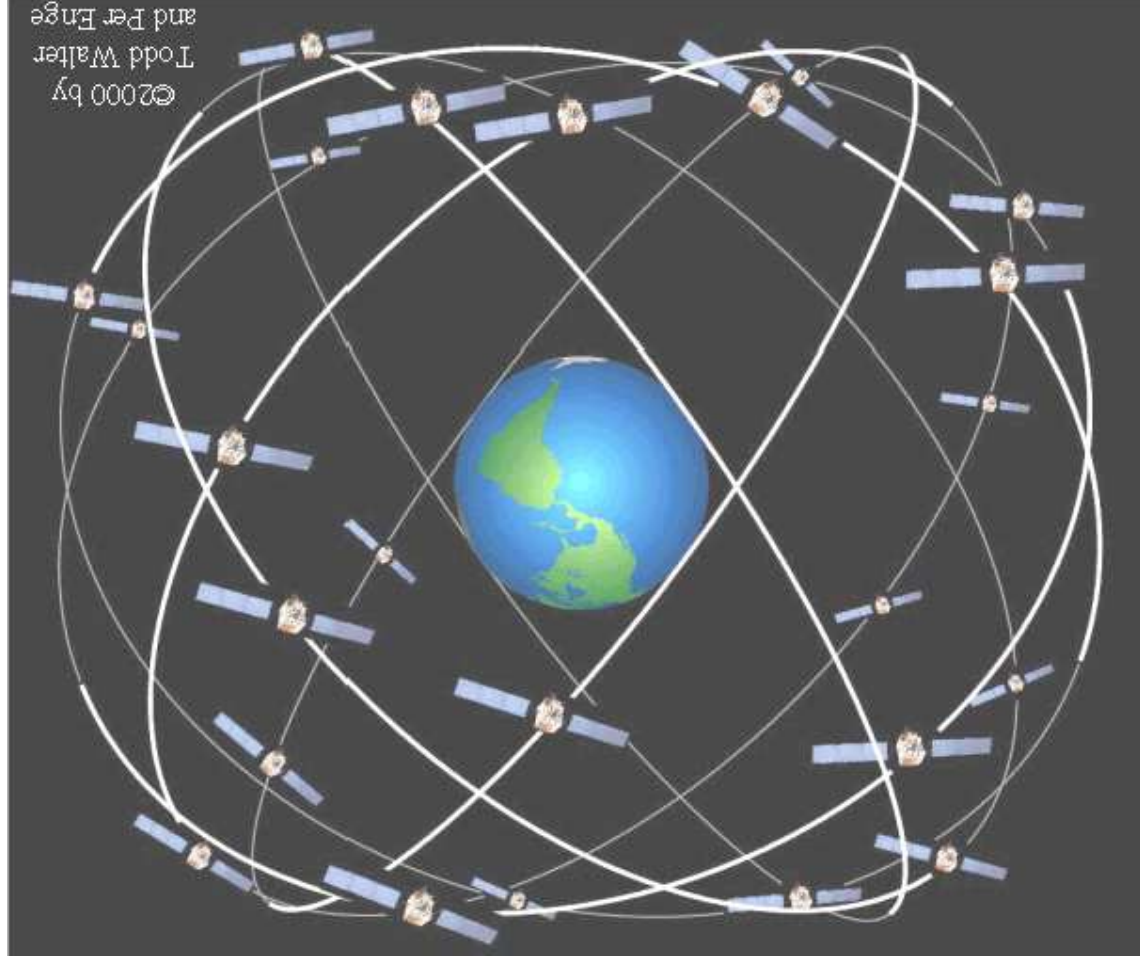
# Control Segment



Global Positioning System (GPS) Master Control and Monitor Station Network

Control segment tracks satellites and updates their orbit information

# Space Segment



■ At least 24 satellites in 12 hour orbits (26.5 kilometer)

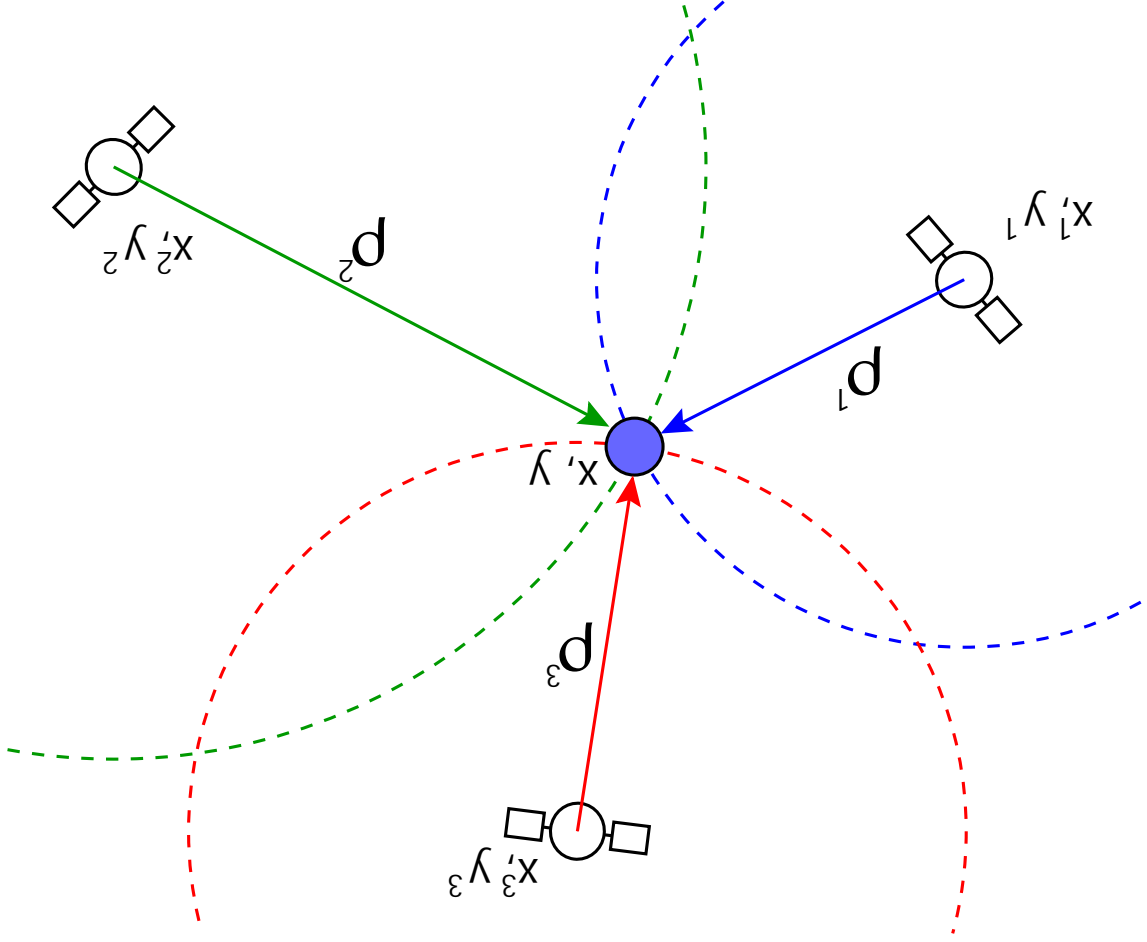


# User Segment



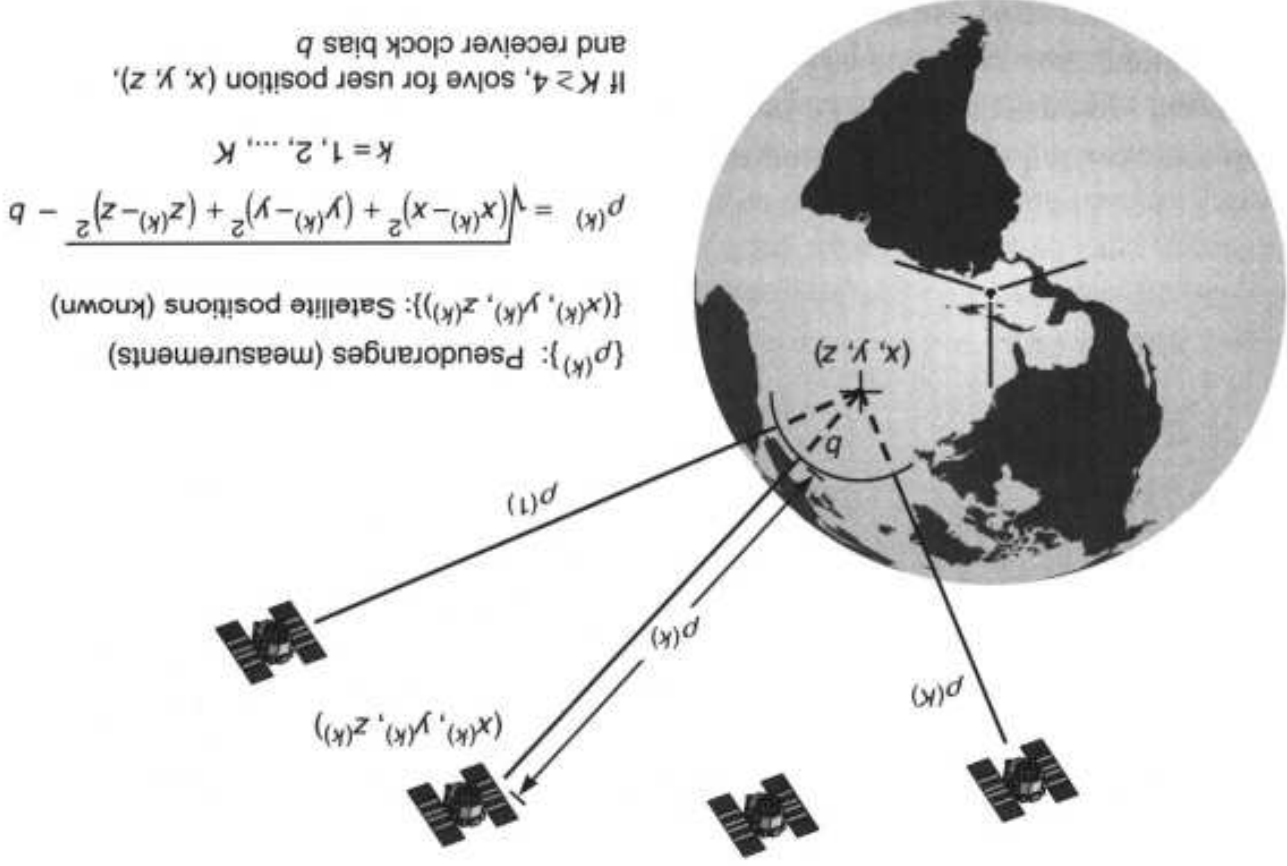
- Users are completely passive observers of GPS signals
- To get the most out of GPS, it helps to understand the governing physical principles

# 2D Position Solution



■ User position is a function of satellite positions and distance from the user to each satellite (pseudoranges)

# 3D Position Solution



Now spheres instead of circles

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# Position Solution: Data Transmission

■ How are the satellite positions known?

- They are uploaded by the control segment
- Then transmitted by each satellite along the GPS carrier

■ Currently two different GPS frequencies

- L1 is the Coarse/Acquisition (C/A-Code) frequency (Civilian)
  - 1.575 Ghz

- L2 is the Precision (P-code) frequency, (Military)
  - 1.227 Ghz
  - Encrypted

# Data Transmission

■ L1 transmits quite a lot of data

- Timing information

- Satellite orbit information

- Almanac of other satellite locations

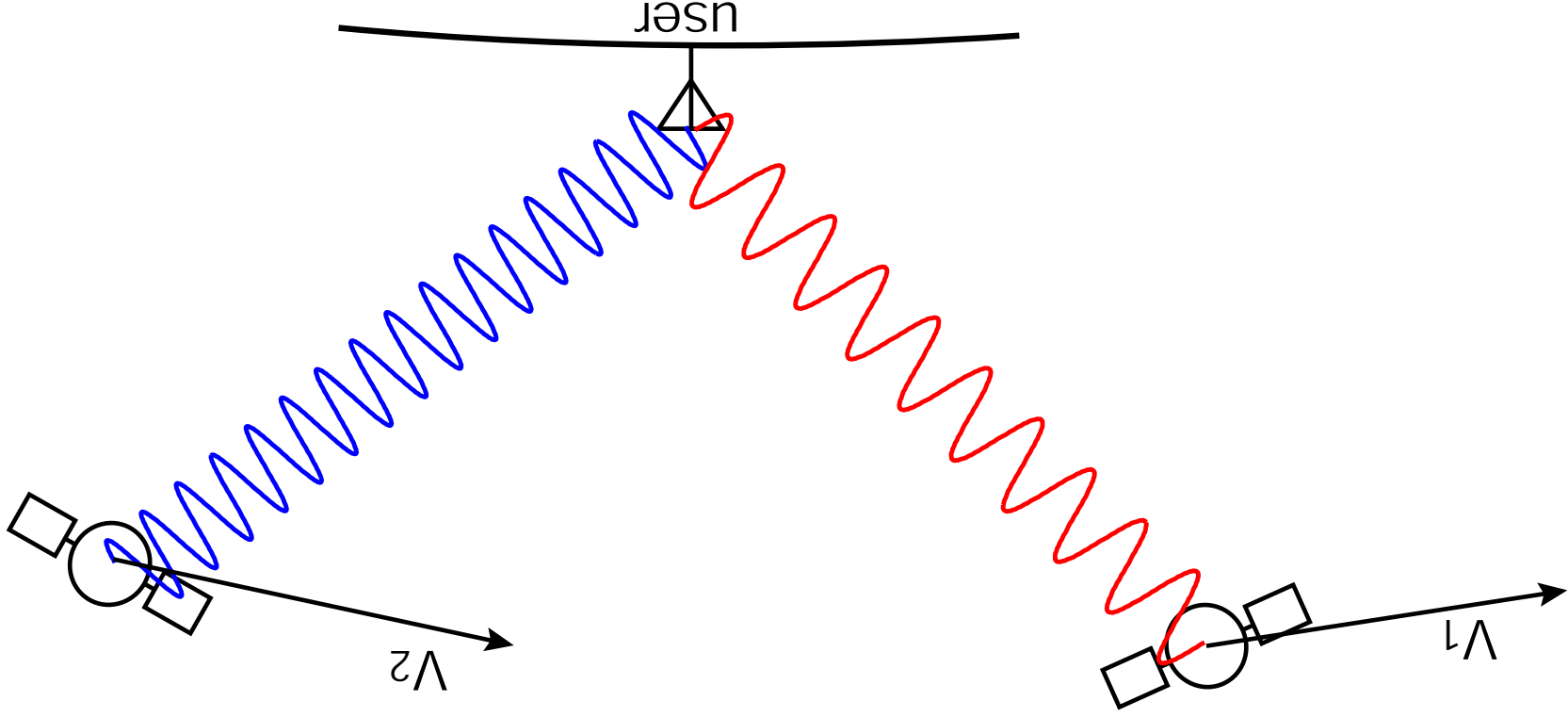
- Ionosphere models

- Uses CDMA data encoding

■ Problem: The satellites are not stationary, they are in 12 hour orbits

- They are moving fast enough to shift the apparent carrier frequency

# Doppler Shift



■ Phase Lock Loops track the doppler frequency shift

- A byproduct of these loops is an accurate measurement of  $\frac{d}{dt}p_k$
- (The pseudorange rates provide a nice velocity measurement)

# Position Solution: Pseudoranges

■ How are the pseudoranges calculated?

- The GPS data transmits the time the signal was sent
- (Accomplished by looking at bit transitions of CDMA data)
- The receiver records the time received
- The pseudorange,  $\rho^k \approx c\Delta t$ , where  $c$  is the speed of light

■ The distance from the user to the satellite then

- $\rho^k \approx \sqrt{(x - x^k)^2 + (y - y^k)^2 + (z - z^k)^2}$

■ This requires very precise timing information



# Position Solution: Light Speed

■ The pseudorange,  $\rho^k \approx c\Delta t$

●  $c \approx 3 \times 10^8 \frac{m}{s} \Leftrightarrow 1\mu s = 300 \text{ m of error}$

● GPS needs extremely accurate timing information

● 3 m of error  $\Rightarrow$  know time within 10 ns !

● This is a fundamental limitation of range based solutions

■ The satellites have Cesium and Rubidium clocks with a drift of  $10^{-13}$  seconds per day

● They cost several \$100k each

■ Problem: users use crystal clocks which drift by  $\frac{ms}{day}$

# Position Solution: Clock Biases

- Problem: users use crystal clocks which drift by  $\frac{ms}{day}$
- Solution: The clock bias is common to all of the  $d^k$

- Use an extra measurement to solve for the bias
- $d^k = \sqrt{(x - x_k)^2 + (y - y_k)^2 + (z - z_k)^2} - b$

- This is why GPS needs 4 satellites for a position solution

- Need to estimate  $x, y, z, b$

- This is a well behaved Nonlinear Least Squares Problem

# Position Solution: Algorithm

■  $d_k = \sqrt{(x_k - x)^2 + (y_k - y)^2 + (z_k - z)^2} - b$

- Minimum of 4 measurements needed
- $x_k, y_k, z_k, d_k$  are all known

- Wish to solve for  $x, y, z, b$

■ Let  $x_k x = [x_k, y_k, z_k]_T$ , and  $x_0 = [x, y, z]_T$

- $d_k = \|x_k - x_0\| - b$

- $d_k \approx \|x_k - x_0\| + \frac{\|x_k - x_0\|}{\|x_k - x_0\|} (\Delta x) - b$

- $[x_{T,j+1}^0, b_{T,j+1}] = [x_T^0, b_{T,j}] - \left( \frac{\|x_k - x_0\|}{\|x_k - x_0\|} \right)^\dagger (d_k - \|x_k - x_0\| + b)$

# Position Solution: Pulse Per Second

■ GPS “knows” precise timing information

- Good GPS receivers know timing within tens of ns

■ However : The GPS measurement is **not output** **instantaneously!** It must,

- Evaluate the orbit information, etc

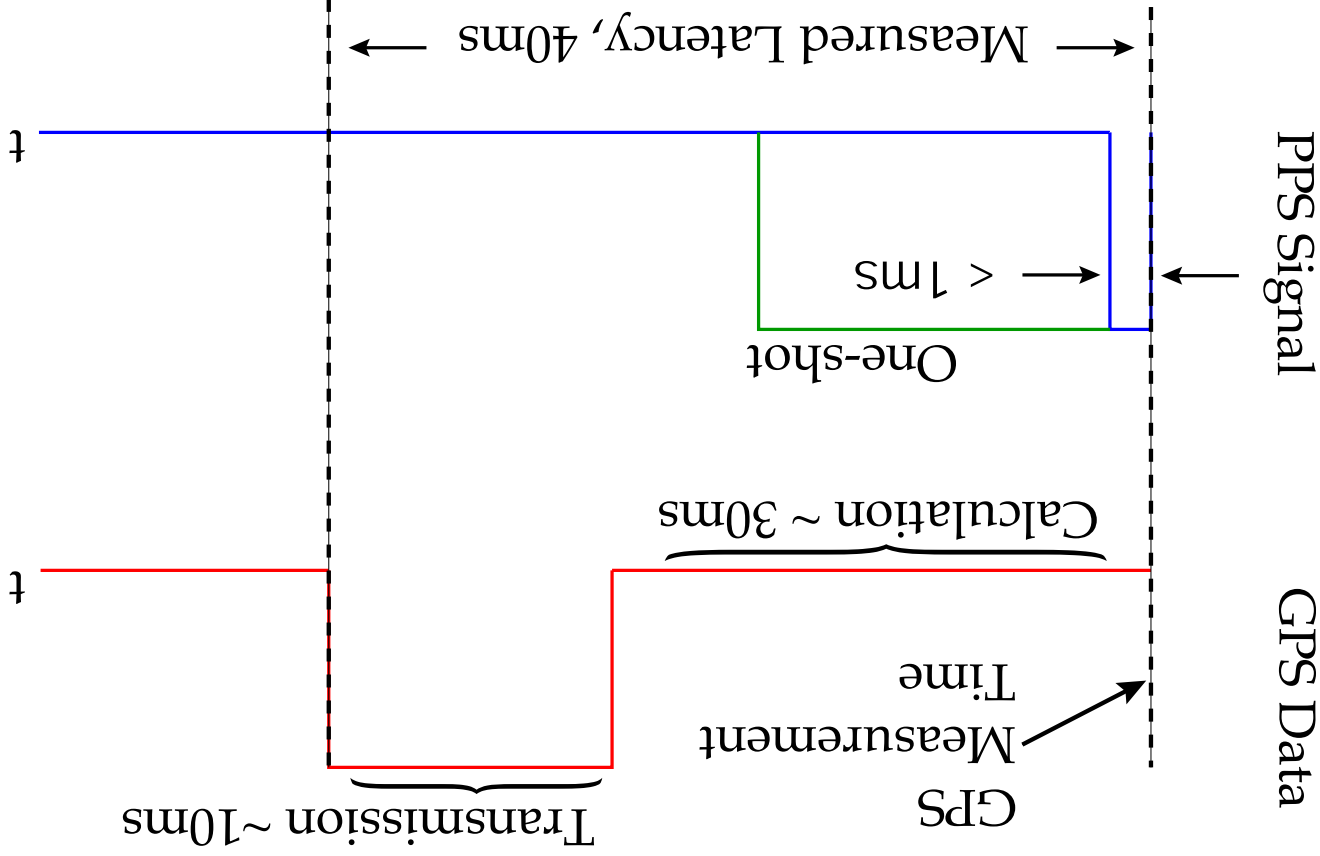
- Solve the NLLS problem

- Assemble and transmit the data log

■ Good receivers output PPS information to compensate

- This makes the latency of the system measurable

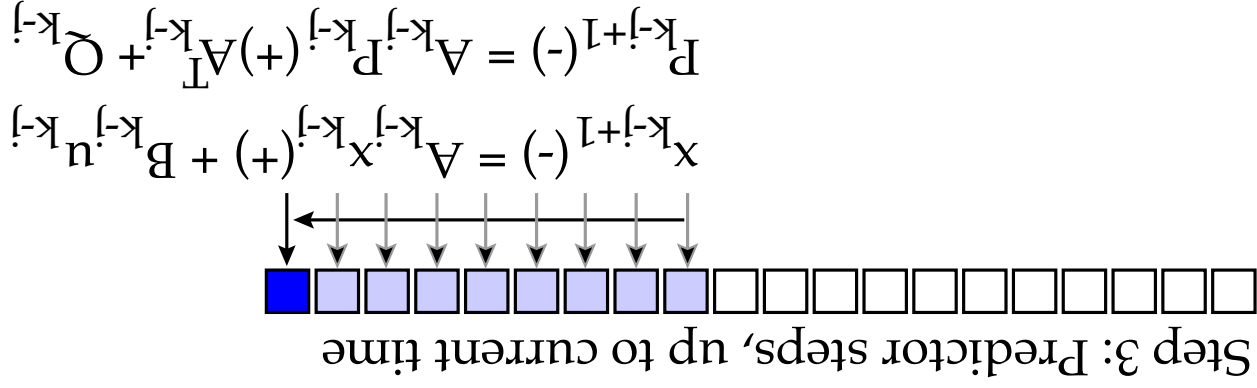
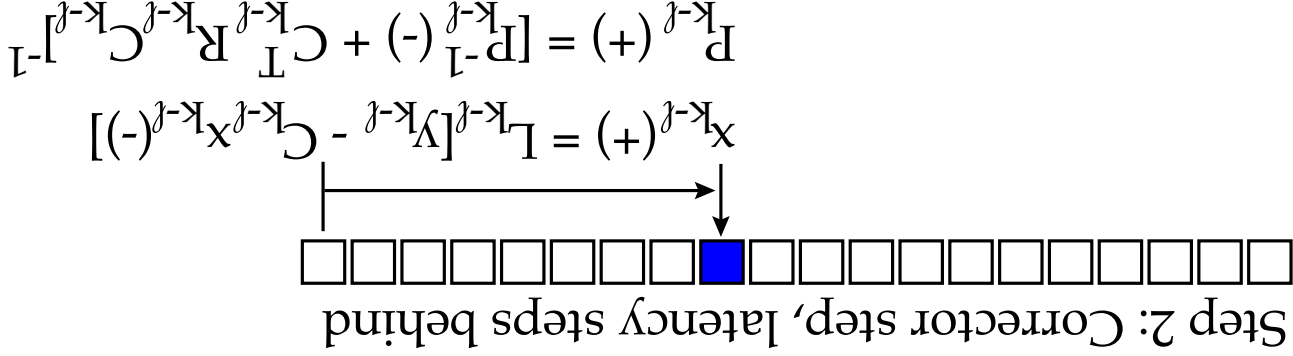
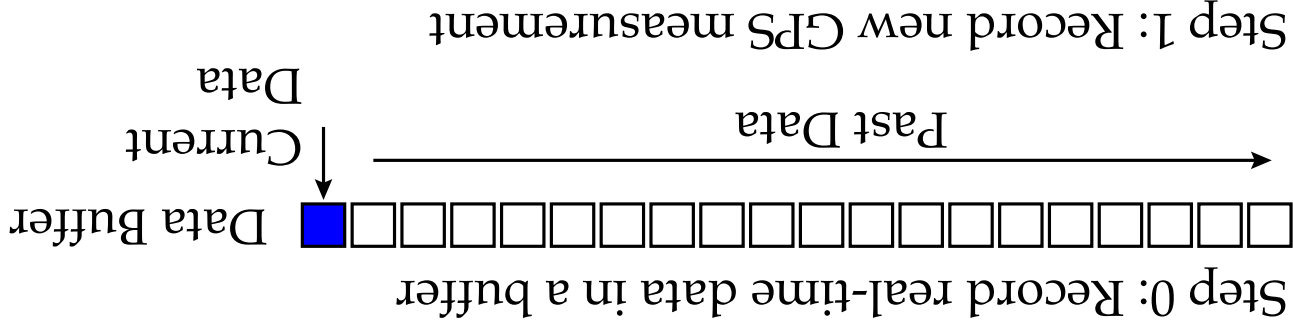
# PPS



■ Analog PPS signal enables latency calculation

- May need to extend pulse to greater than sample period

# Accounting for Latency



# Overview

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# Principle Error Source

- The sky is totally or partially occluded
  - Need a minimum of 4 satellites for a position solution
  - Most of the time we have more than that
  - Good GPS receivers know when their measurements are poor
- We consider GPS a signal of opportunity
  - When GPS is available, take advantage of it
    - Estimate parameters
    - Diagnose faults
  - When GPS is not available
    - Rely on (well tuned) internal observers



# Principle Error Sources: SA

## ■ Selective Availability (SA)

- Deliberate white noise added to the clock information before transmission from the satellites

- Stand alone GPS was good to about 100 m

- Clinton turned SA off in May 2000

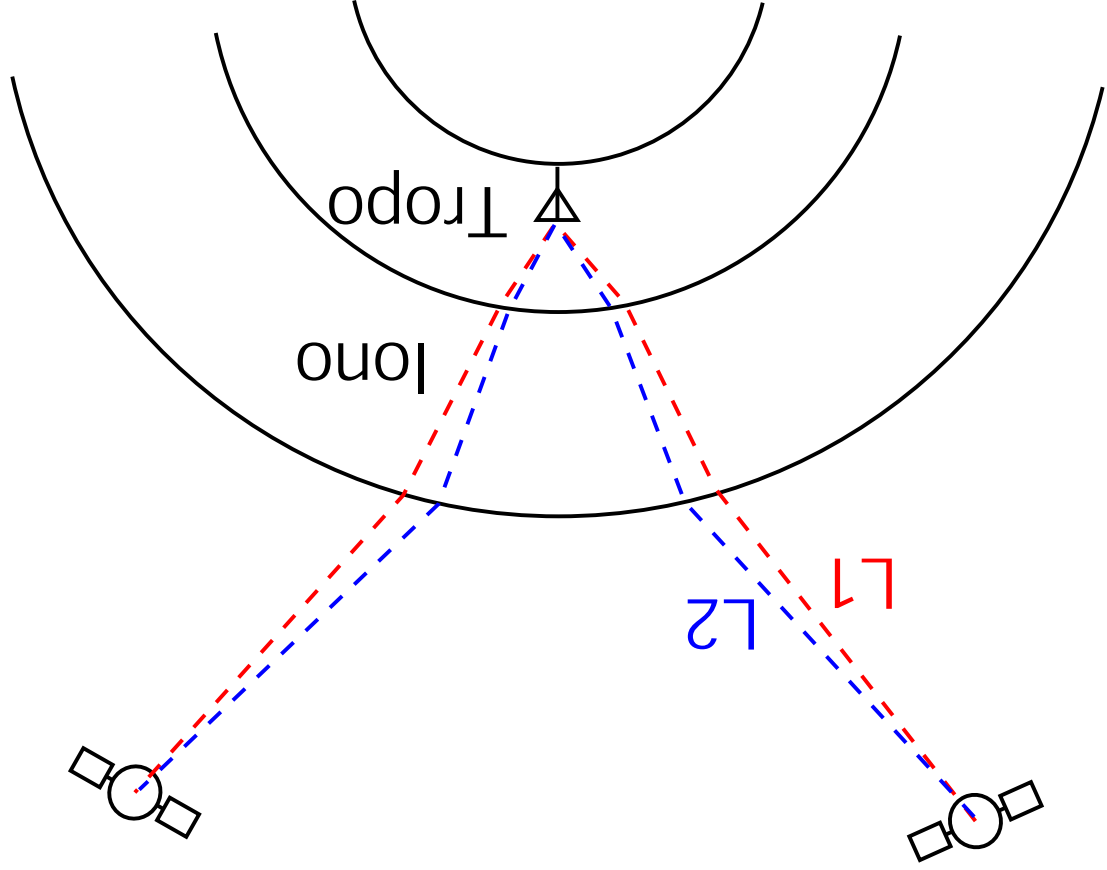
- Stand alone GPS is now as good as 1.8m CEP

## ■ CEP : Circular Error Probability

- 50% of measurements fall inside circle

- $1 \sigma \Rightarrow 64\%$ , so CEP is more aggressive than  $1\sigma$

# Principle Error Sources: Ionosphere



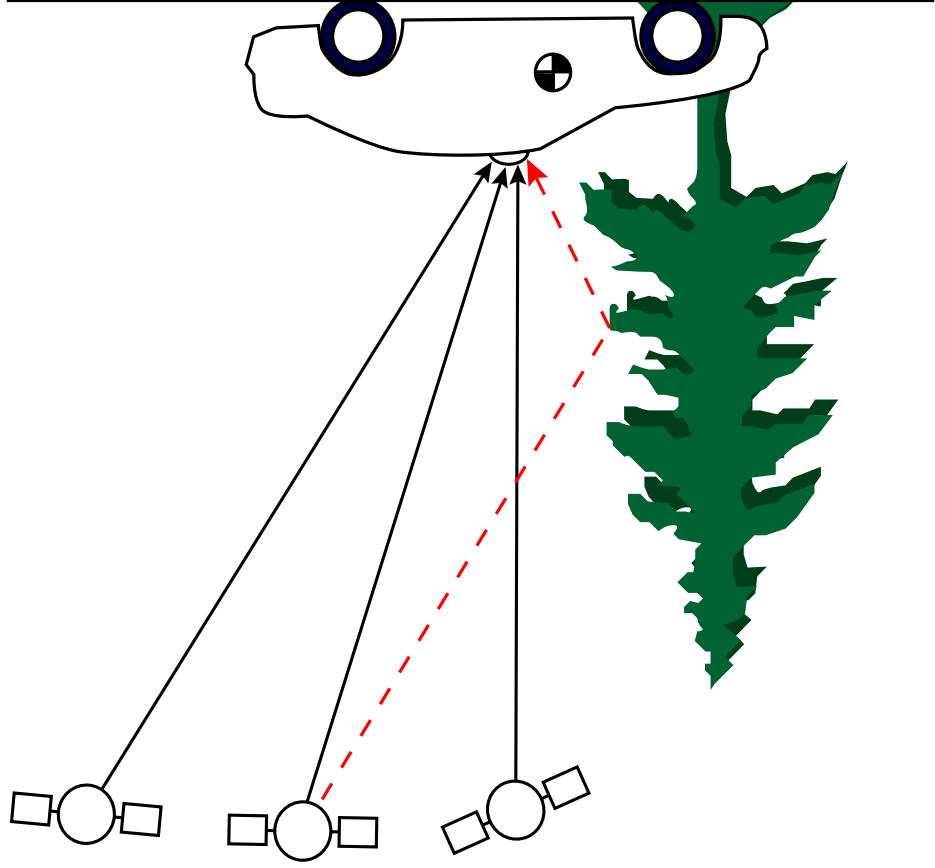
- Ionosphere and Troposphere lengthen GPS carrier path
- About 50% of this error may be compensated with a model

# Principle Error Sources: Ionosphere

- L1 and L2 are different frequencies
  - They are each affected by the ionosphere and troposphere differently
  - Just like red light and blue light travelling through a prism
- If measuring both L1 and L2, it is possible to estimate the atmospheric disturbance

- The military uses this to their significant advantage
- This is somewhat possible even for civilian users
- L2 tracking is an option on most high end receivers
- Requires double the hardware (and costs more than double)

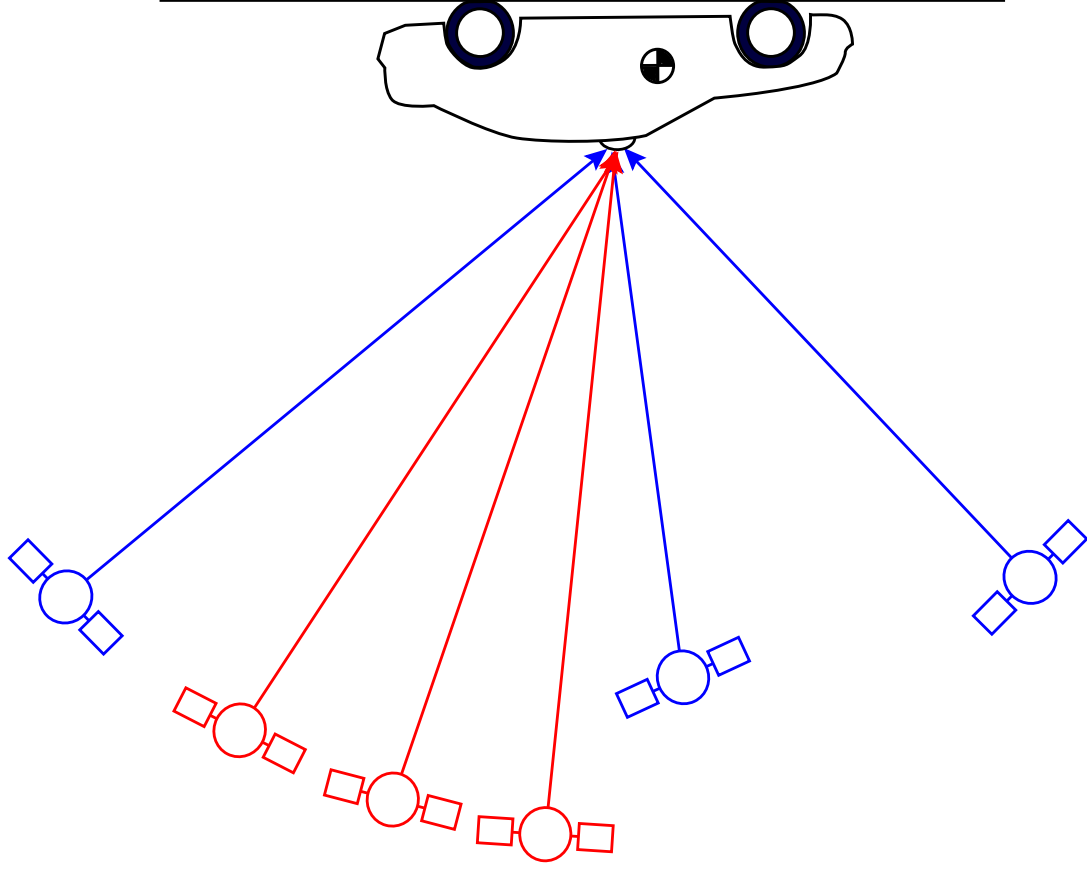
# Principle Error Sources: Multipath



■ Reflected GPS signals have longer pseudoranges

● Antenna placement and clever algorithms are all we can do

# Principle Error Sources: Satellite Geometry



- Better measurements from diverse satellite geometry
- Vertical measurements ~50% less accurate than horizontal

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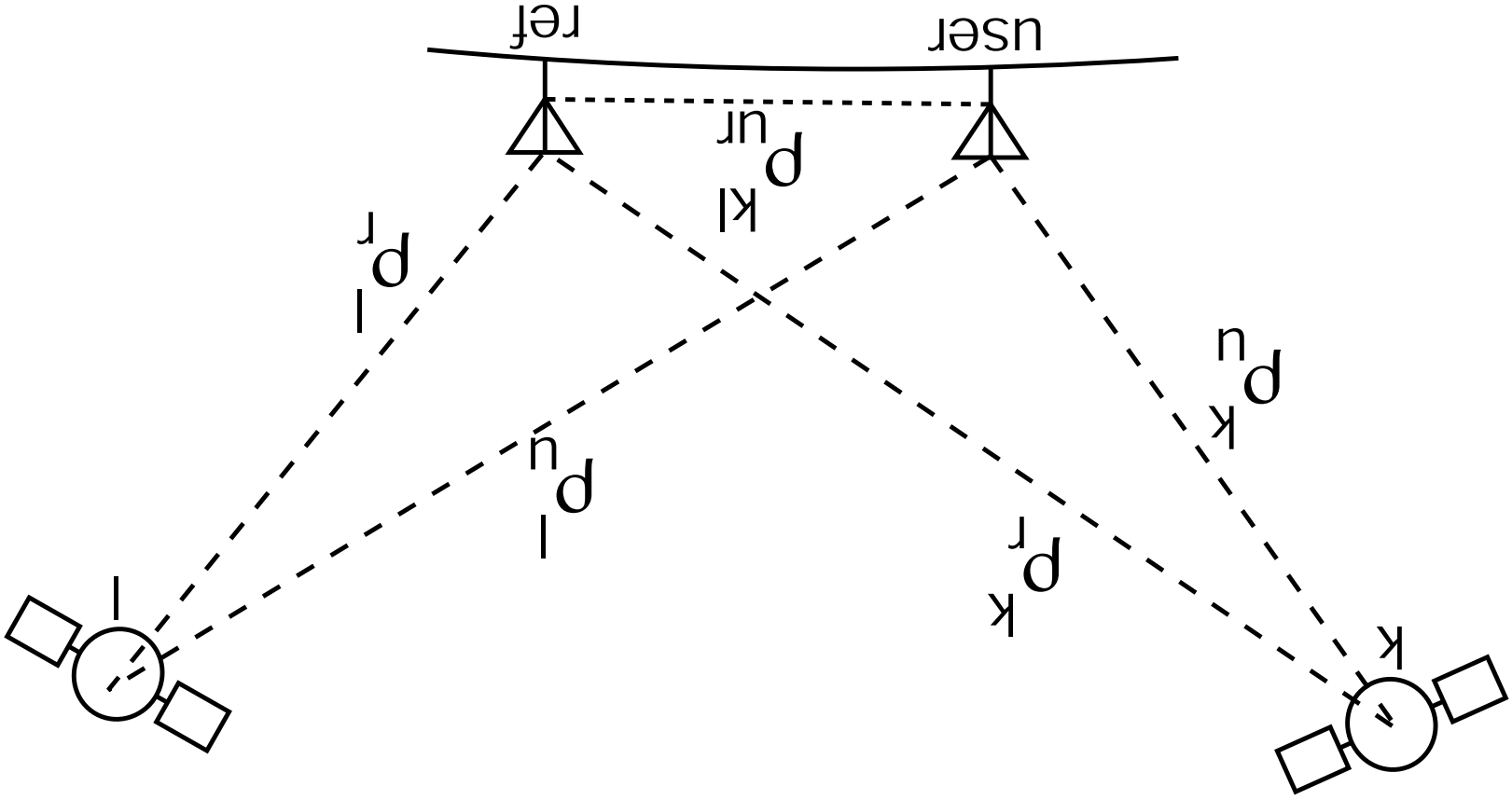
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# DGPS



- Cancels out common mode errors (primarily ionosphere)
- Either "Code Phase" or "Carrier Phase"

# DGPS: Code Phase

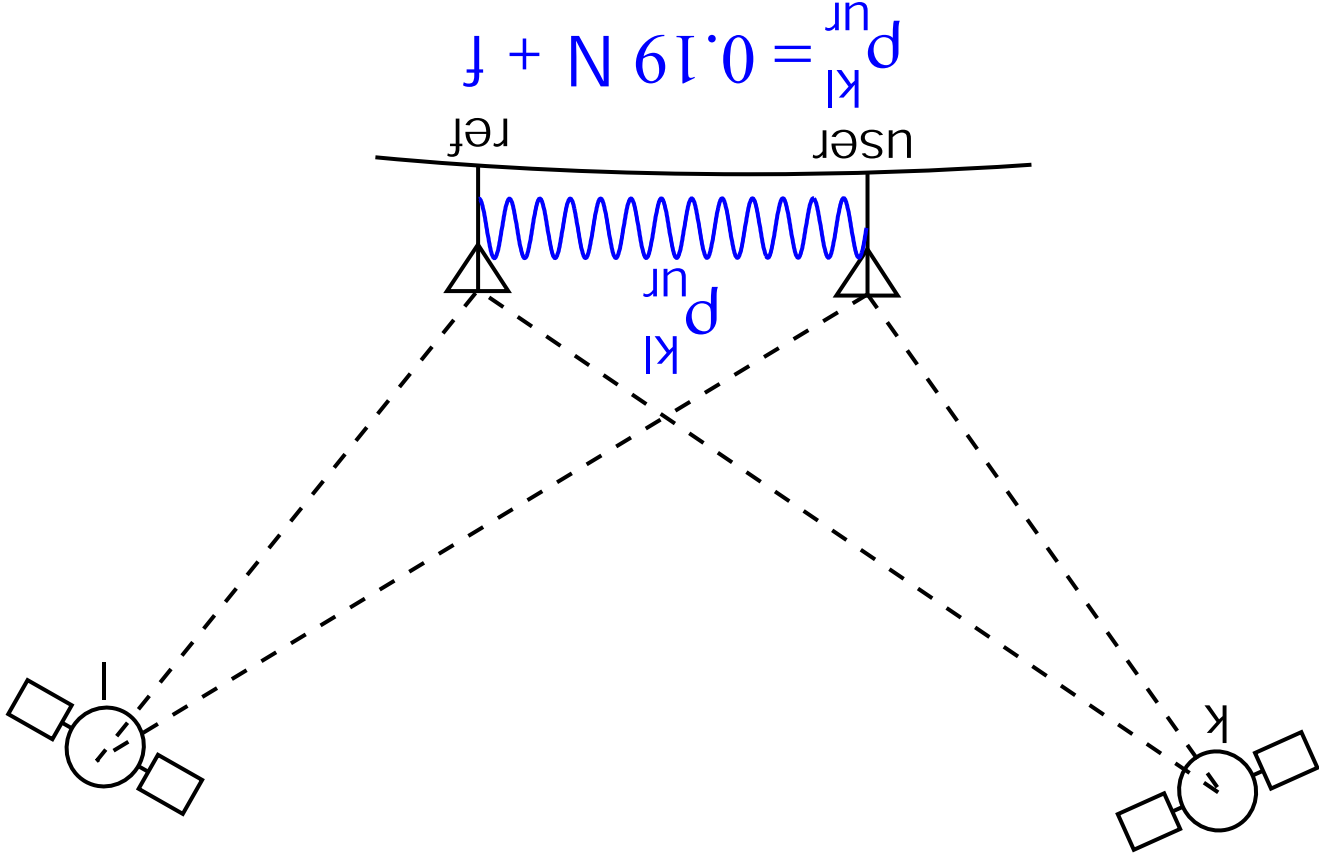
- SBAS: Space Based Augmentation System
  - Requires a special SBAS chip set
  - Currently good to about 1.2 m with L1 alone
  - good to about 0.8 m with L1 and L2

- Code phase, L1, C/A

- Requires a data link between rover and base station
- Good to about 0.5 m if done well



# DGPS: Carrier Phase



- System tracks number of integer,  $N$ , plus fraction,  $f$ , wavelengths between user and reference

- PLLs can resolve wavelengths to 1%  $\Rightarrow$  2mm accuracy

# DGPS Carrier Phase

- Carrier phase, Real Time Kinematic, RTK, RT
  - Requires a data link between rover and base station
  - Good to about 20 cm with L1 (floating point problem)
  - Good to 2 cm with L1 and L2 (integer problem)
- Takes advantage of the carrier tracking loops to track the number of wavelengths between base station and rover
  - This is inherently a higher signal to noise ratio problem
  - It is also usually *much* more expensive

# DGPS: Data Link

- DGPS requires a data link and a separate receiver
  - Do it yourself, “Wireless Wire”
    - RS232 modem
    - Packet radio system
    - Cell phones (DaimlerChrysler Palo Alto)
    - Can support carrier phase
  - Services
    - Omnistar, SBAS, etc
    - Usually only code phase

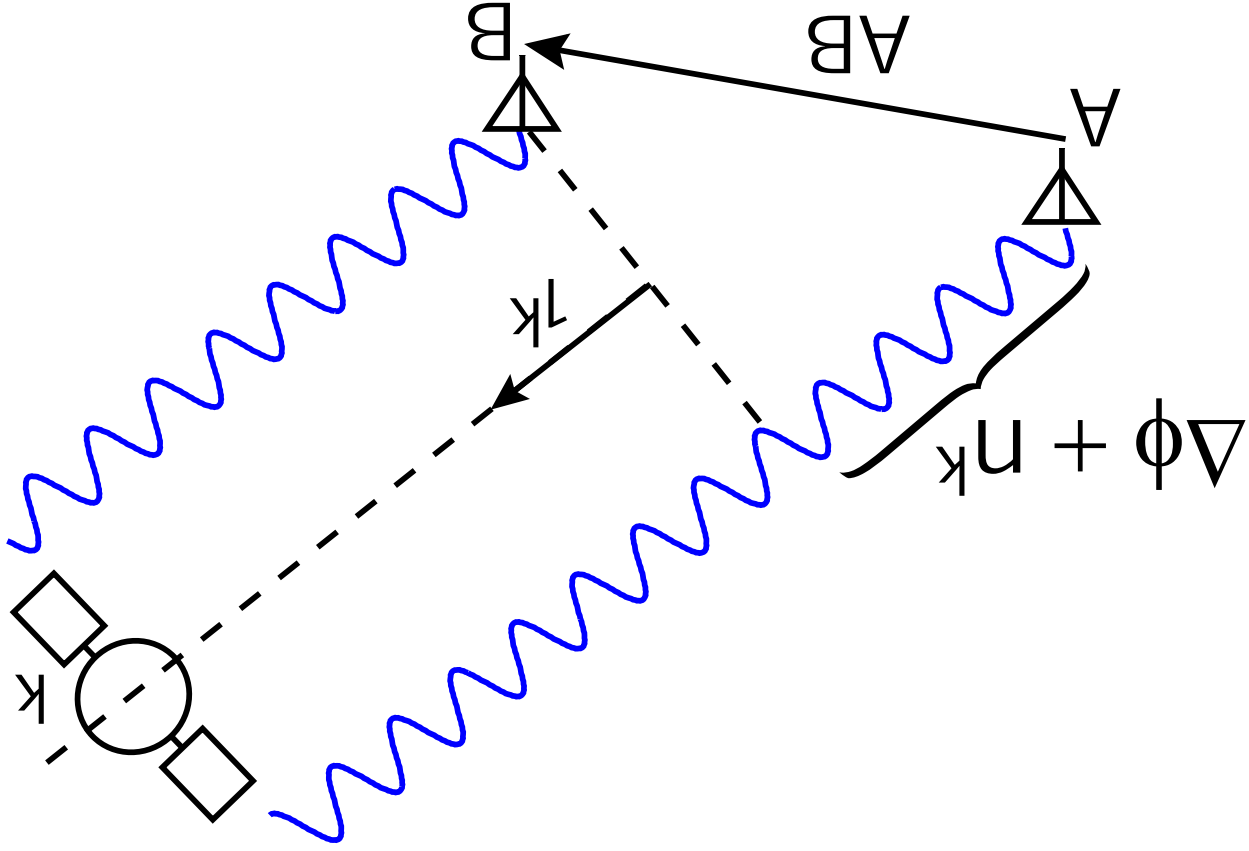
# GPS Velocity

- GPS velocity is differential GPS in *time*
  - The principle errors due to the atmosphere are slowly varying
  - Therefore their derivative is small
  - GPS velocity in practice is accurate to about  $2 \frac{cm}{s}$
- There are two different kinds of GPS velocity
  - Single difference of position measurements
    - Has an inherent *additional* latency of  $\frac{T_s}{2}$
    - Doppler
      - Almost free via the carrier tracking loops
      - Instantaneous, no additional latency

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# GPS Attitude



■ The phase difference,  $\Delta\phi_k + n_k$ , may be written as a linear function of the known LOS ( $1^k$ ) to the satellite

- $\Delta\phi + n = 1^k T_{AB}$

# GPS Attitude

- Attitude is an integer filtering problem (Hard)
  - $\min^N [1^T AB - H^T(\Delta\Phi + N)]$

- Accuracy depends upon the antenna separation
  - $1 \text{ m} \Leftrightarrow 0.15^\circ, 1 \sigma$
  - $0.5 \text{ m} \Leftrightarrow 0.5^\circ, 1 \sigma$

- May use 2, 3 or 4 antennas
  - 2 antennas define a line in space
  - 3 antennas define a plane
  - 4 antennas define a robust plane

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# Summary

## GPS Data sheets

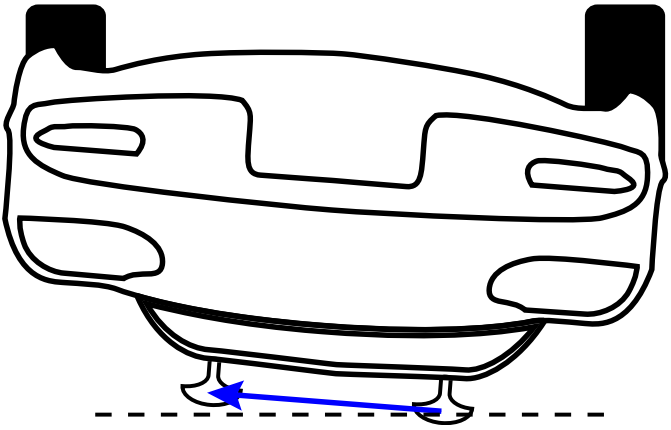
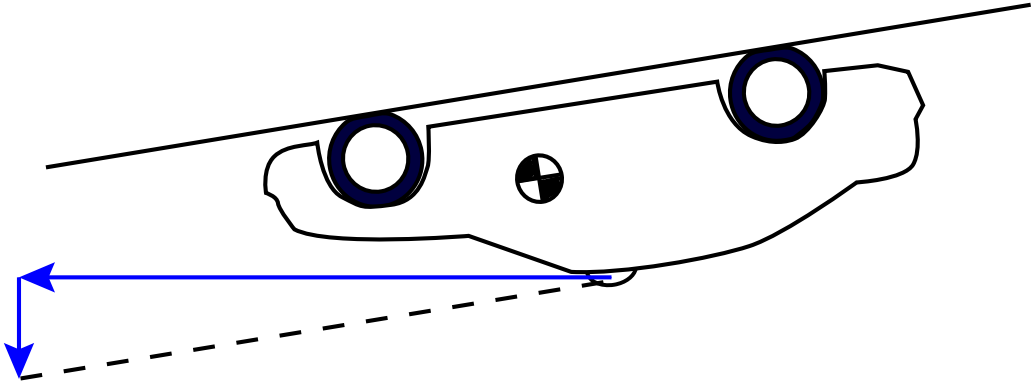
# Summary

- GPS needs at least 4 satellites for a valid solution
- PPS and latency are critical for dynamic applications
- GPS velocity: doppler and differenced
- Atmosphere and multipath are the principle error sources
- L2 aids performance (and costs more)
- DGPS provides significantly increased performance, needs a data link and a base station

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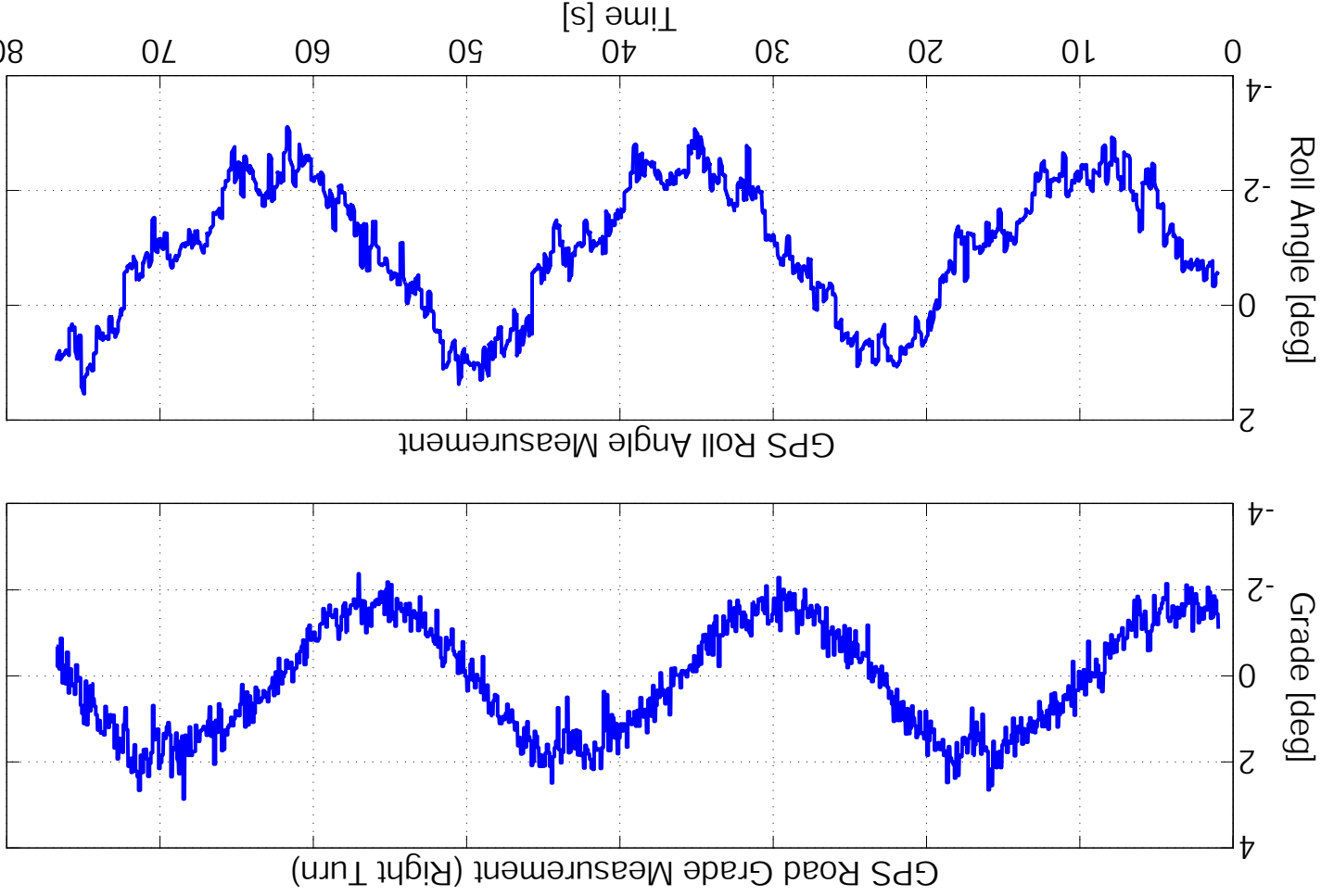
# GPS Roll and Road Grade



■ 1 Antenna system measures velocities

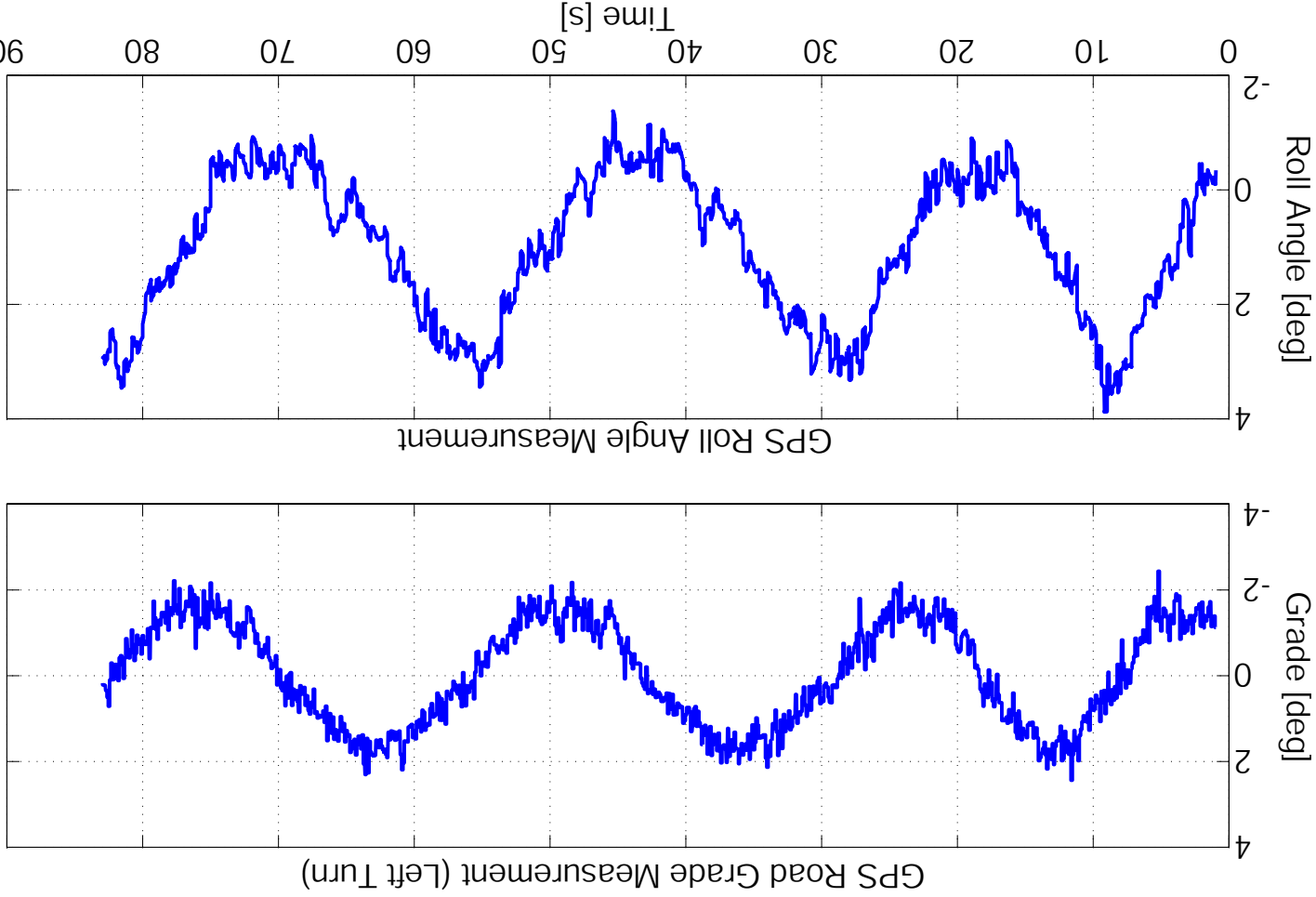
■ 2 Antenna system measures roll and heading

# GPS Roll and Road Grade



- Continuous 30km/h circle spanning Malmshelm track
- Road crown is clearly measurable as roll and grade

# GPS Roll and Road Grade

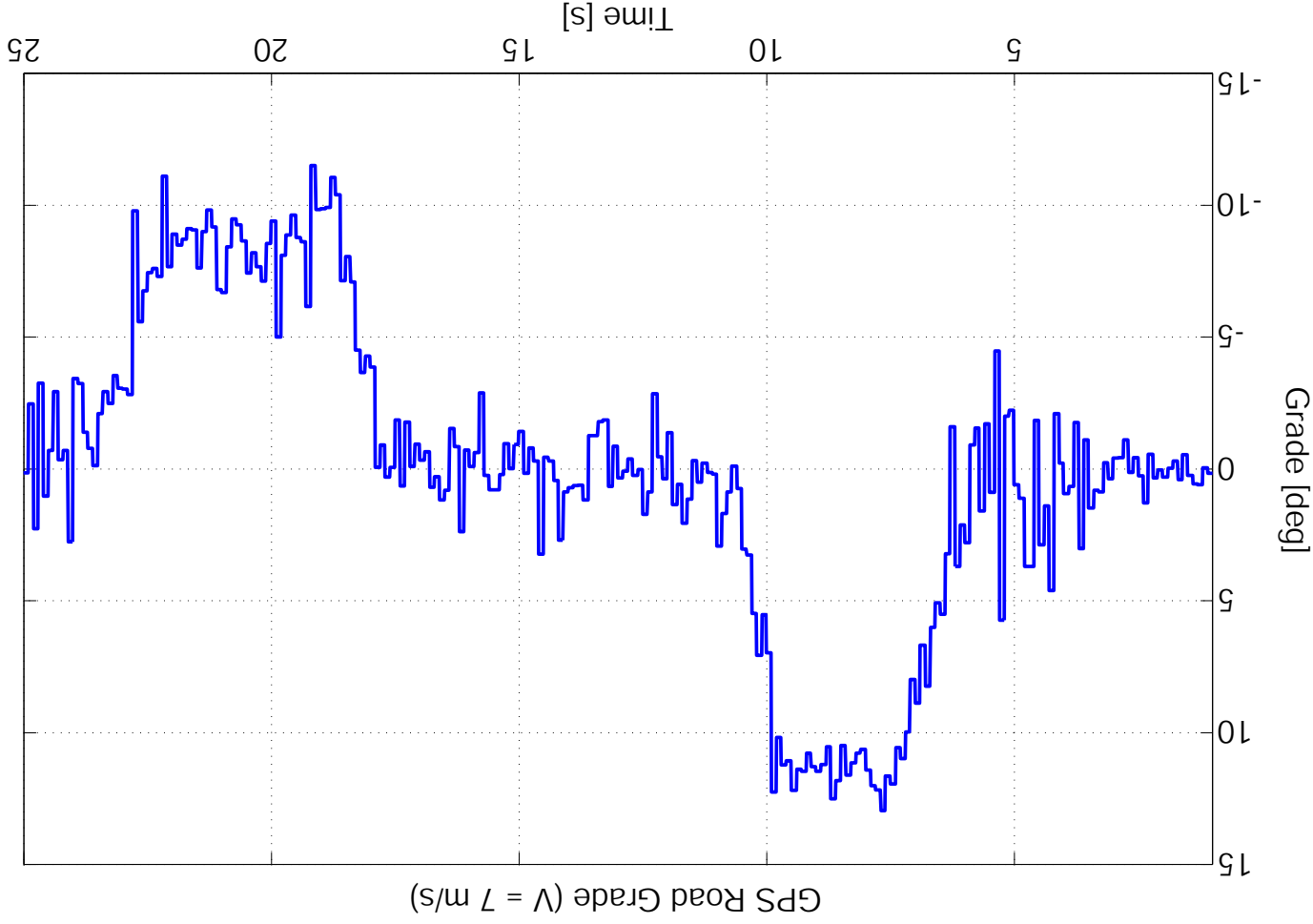


- Continuous 30km/h circle going the opposite direction
- 1° bias in roll angle probably due to ABC

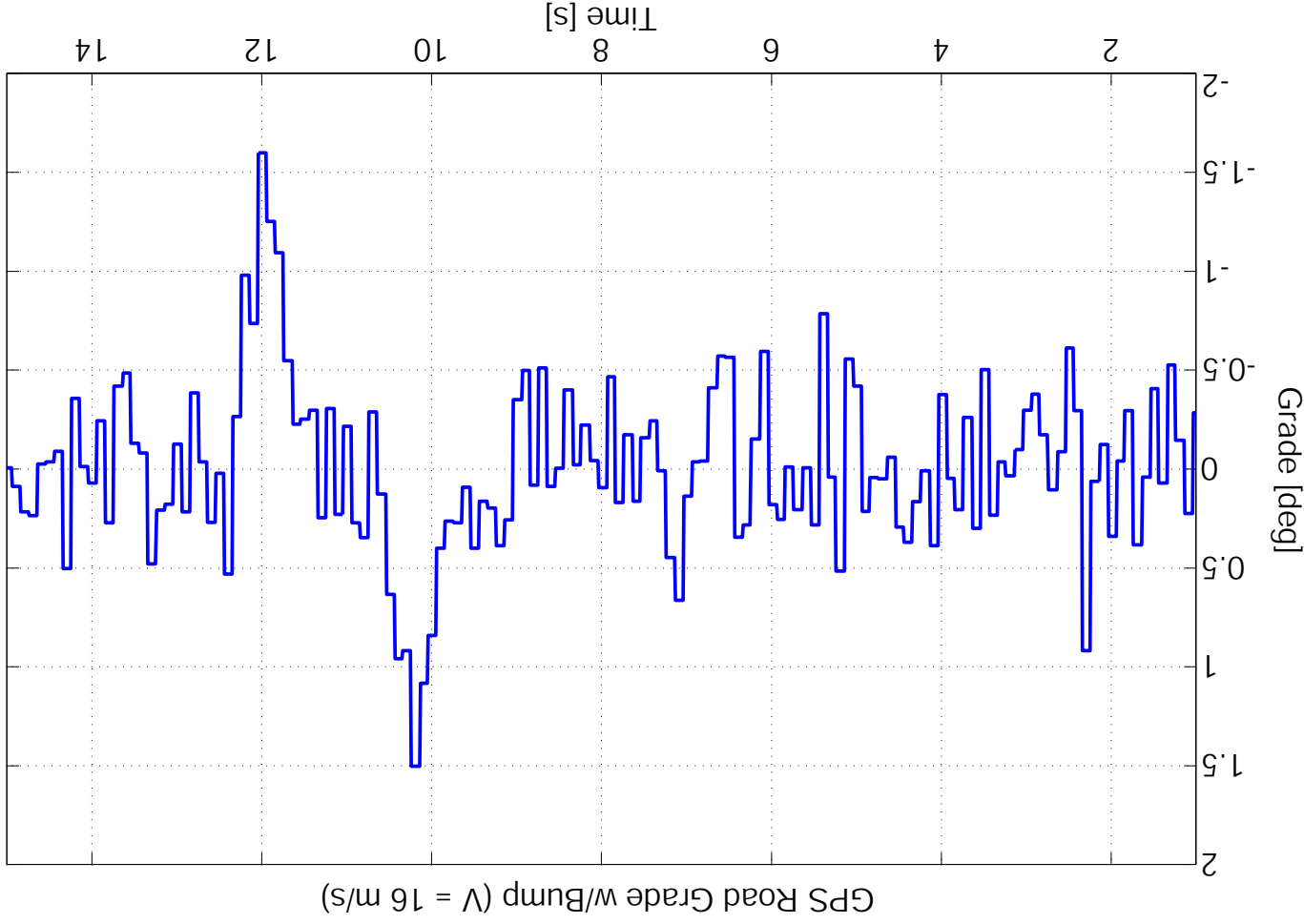
# Known Road Grade ?

■ Known road grade at Unter-Turkheim test track

■  $\tan(11.5^\circ) = 0.2, \tan(8.5^\circ) = 0.15$



# Road Grade with Bump

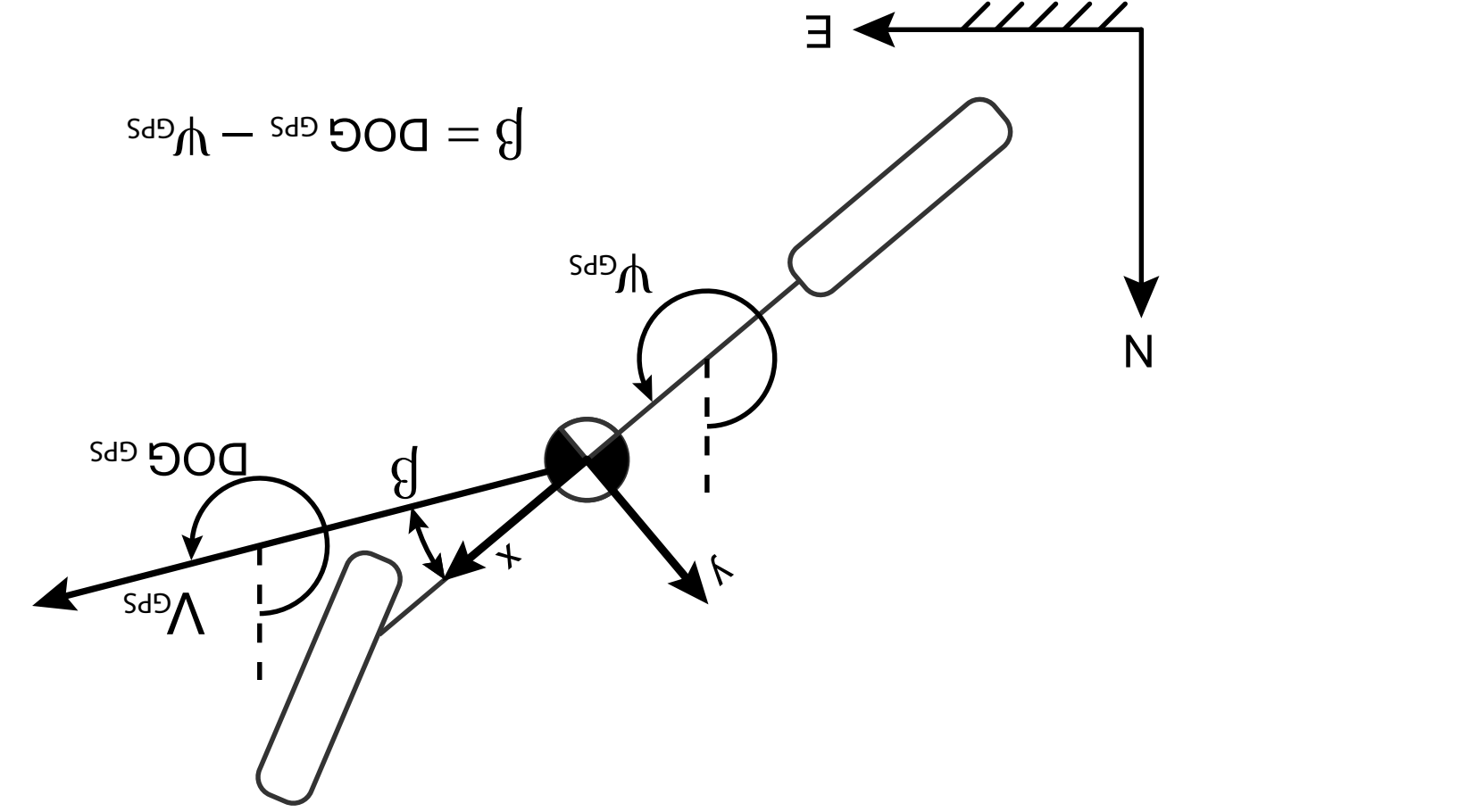


■ Velocity measured at the *antenna* location

■ Faster dynamics capturable with INS

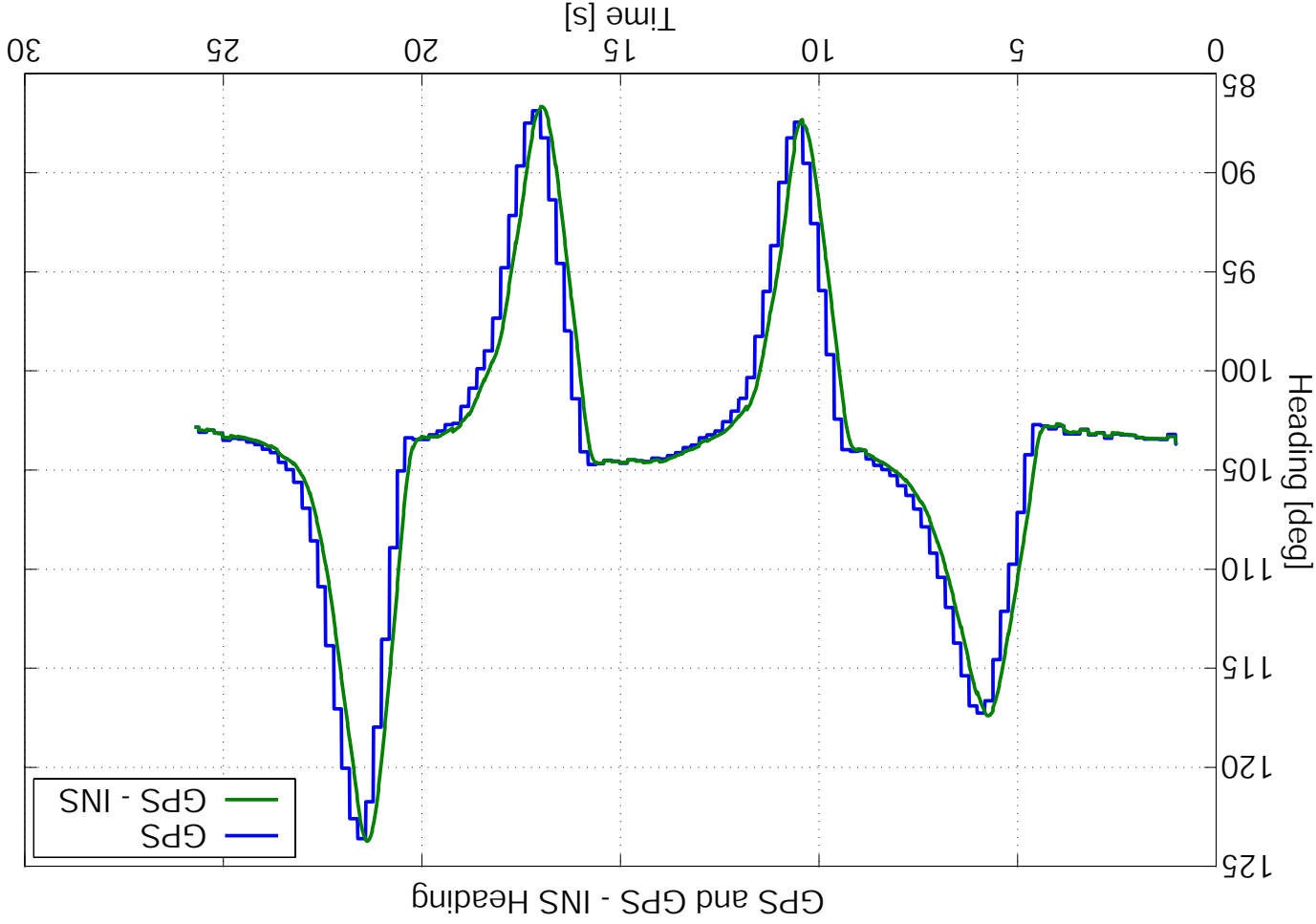


# GPS Heading and Sideslip



- GPS measures Heading, Roll, Speed and DOG
- INS measures yaw rate, roll rate,  $a_x$ ,  $a_y$

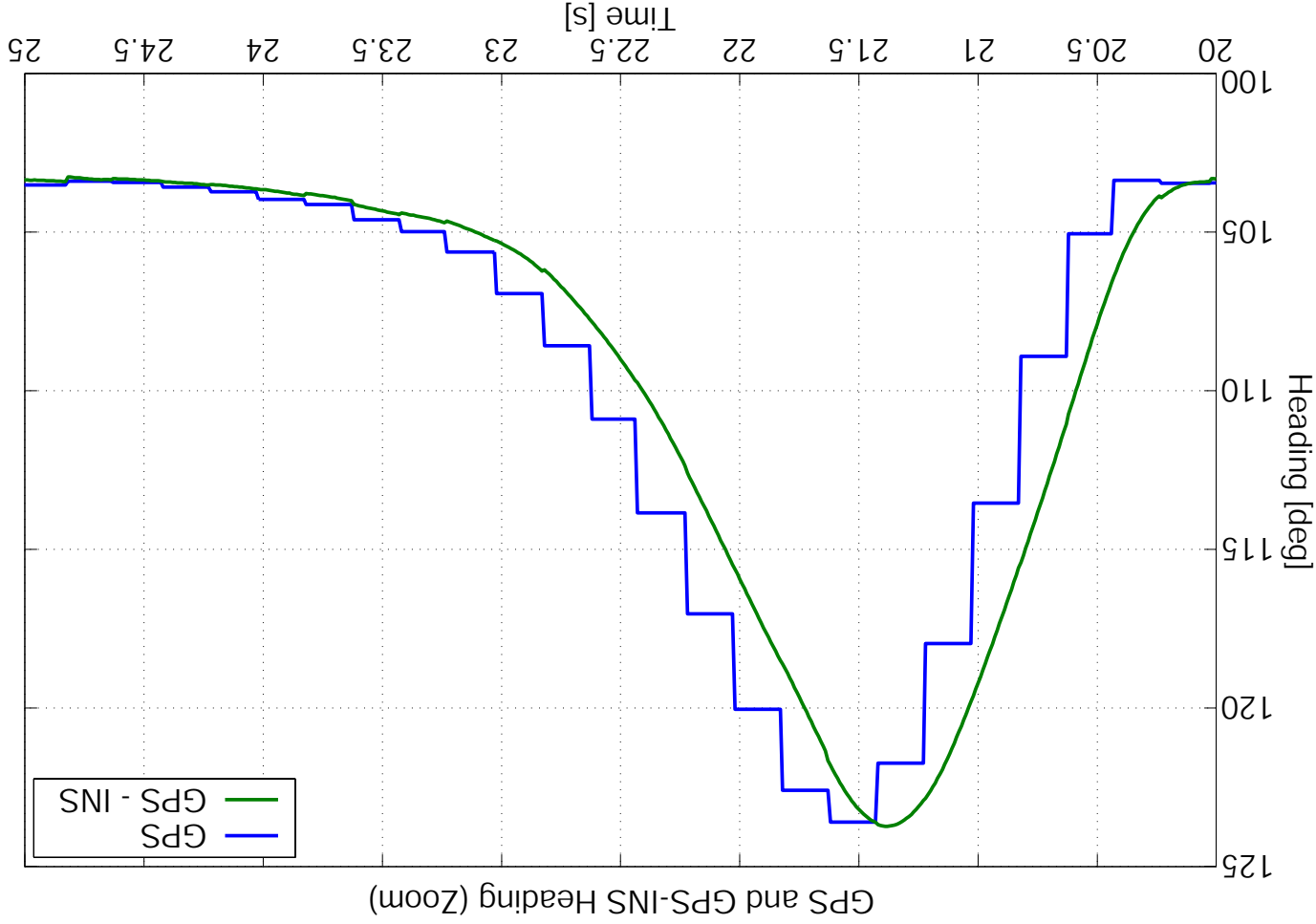
# GPS Heading Estimation



■ Double lane change maneuver

■ Heading measurement has a high signal to noise ratio !

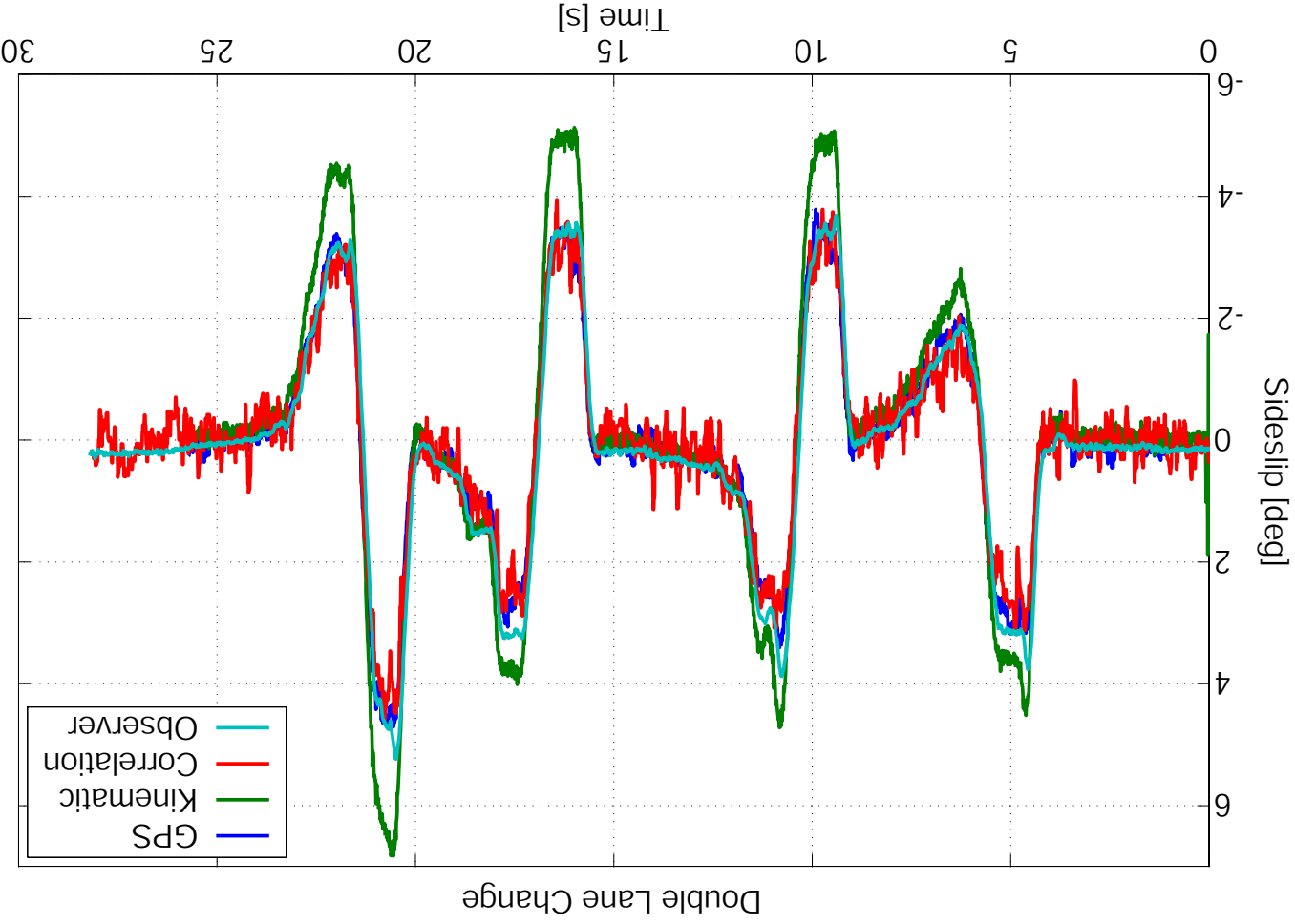
# GPS Heading Estimation



Can see slight corrections by GPS

What causes the delay?

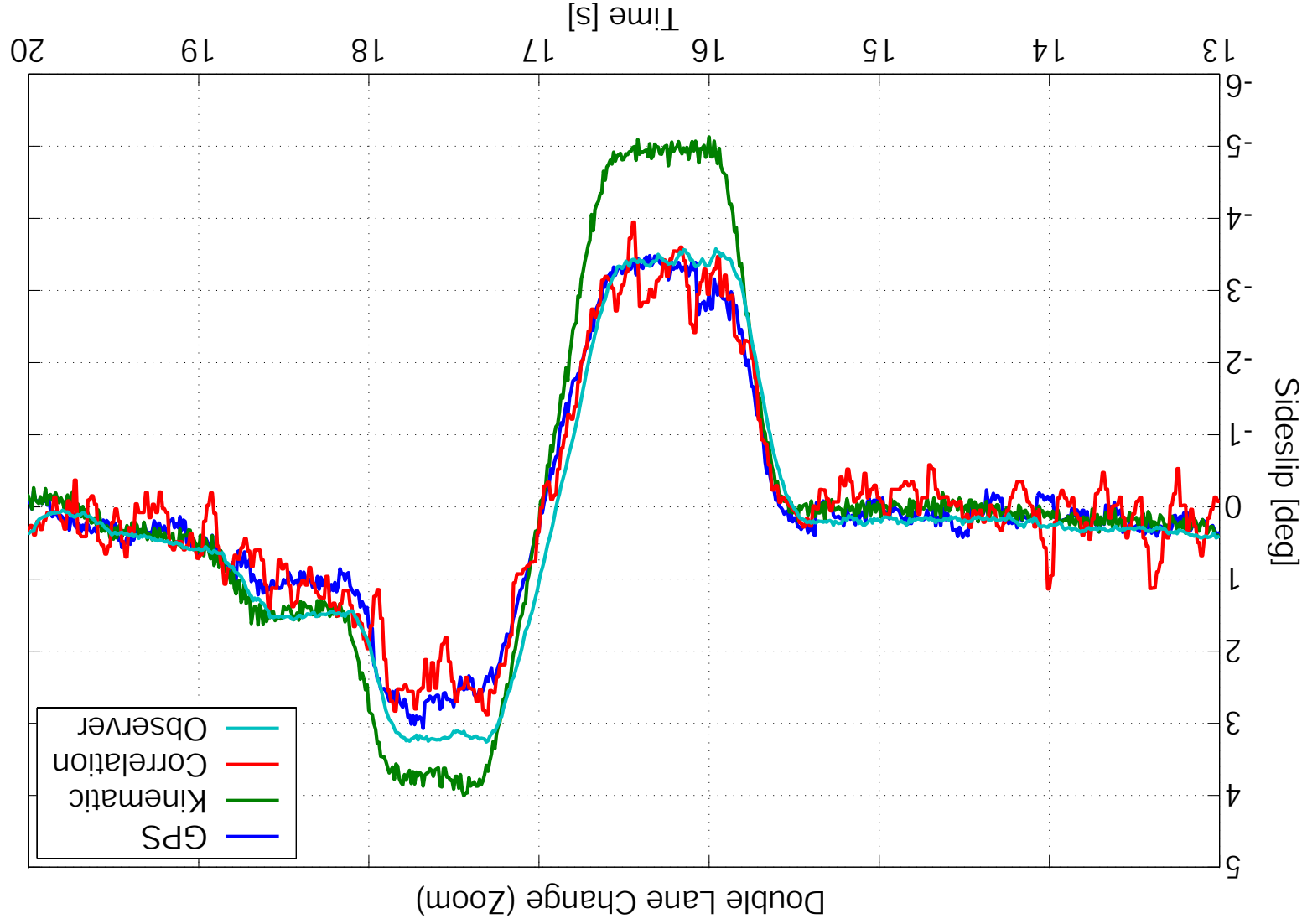
# Double Lane Change



■ 50 km/h double lane change at Malmshheim

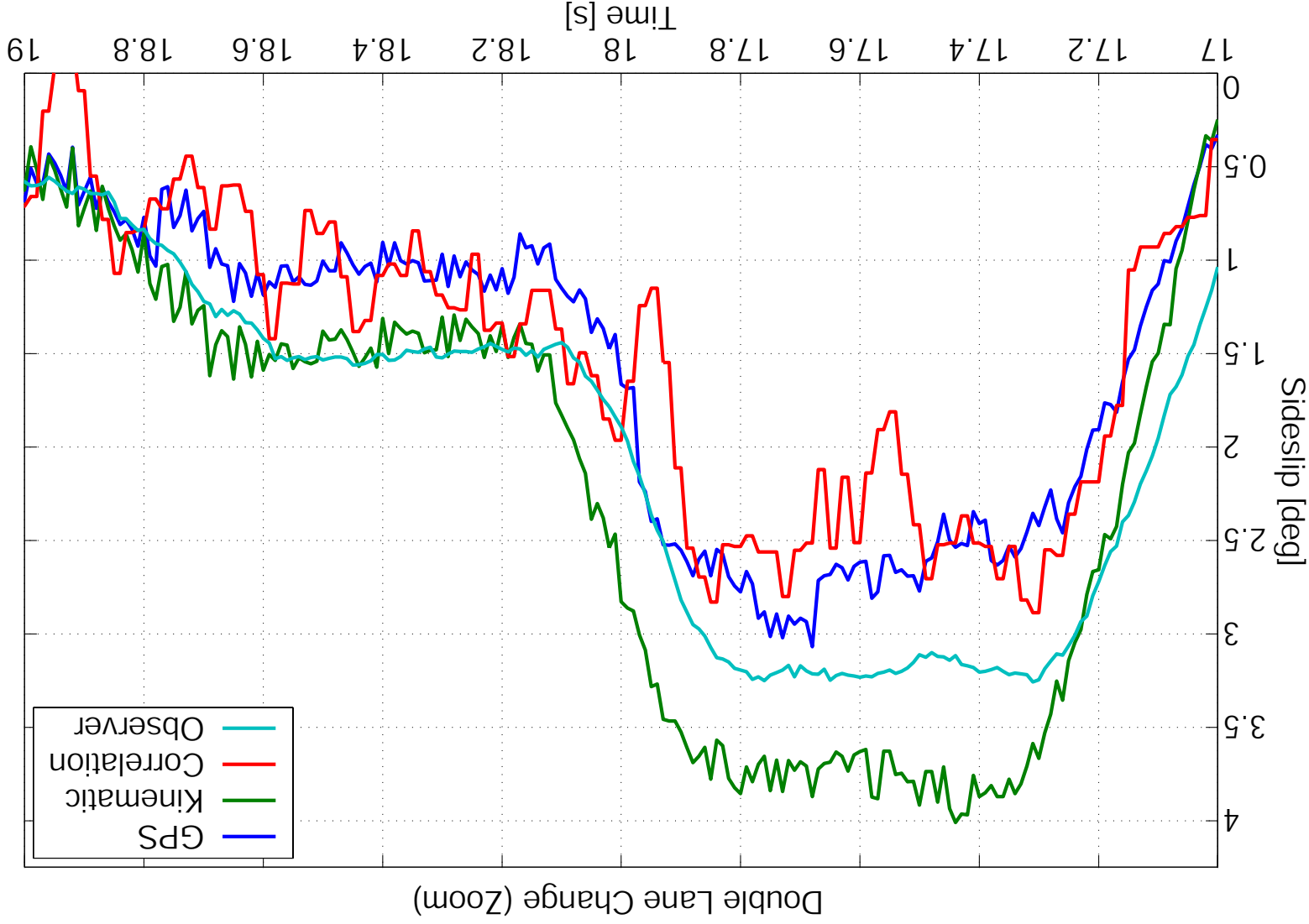
■ Kinematic model does not hold!

# Double Lane Change Zoom



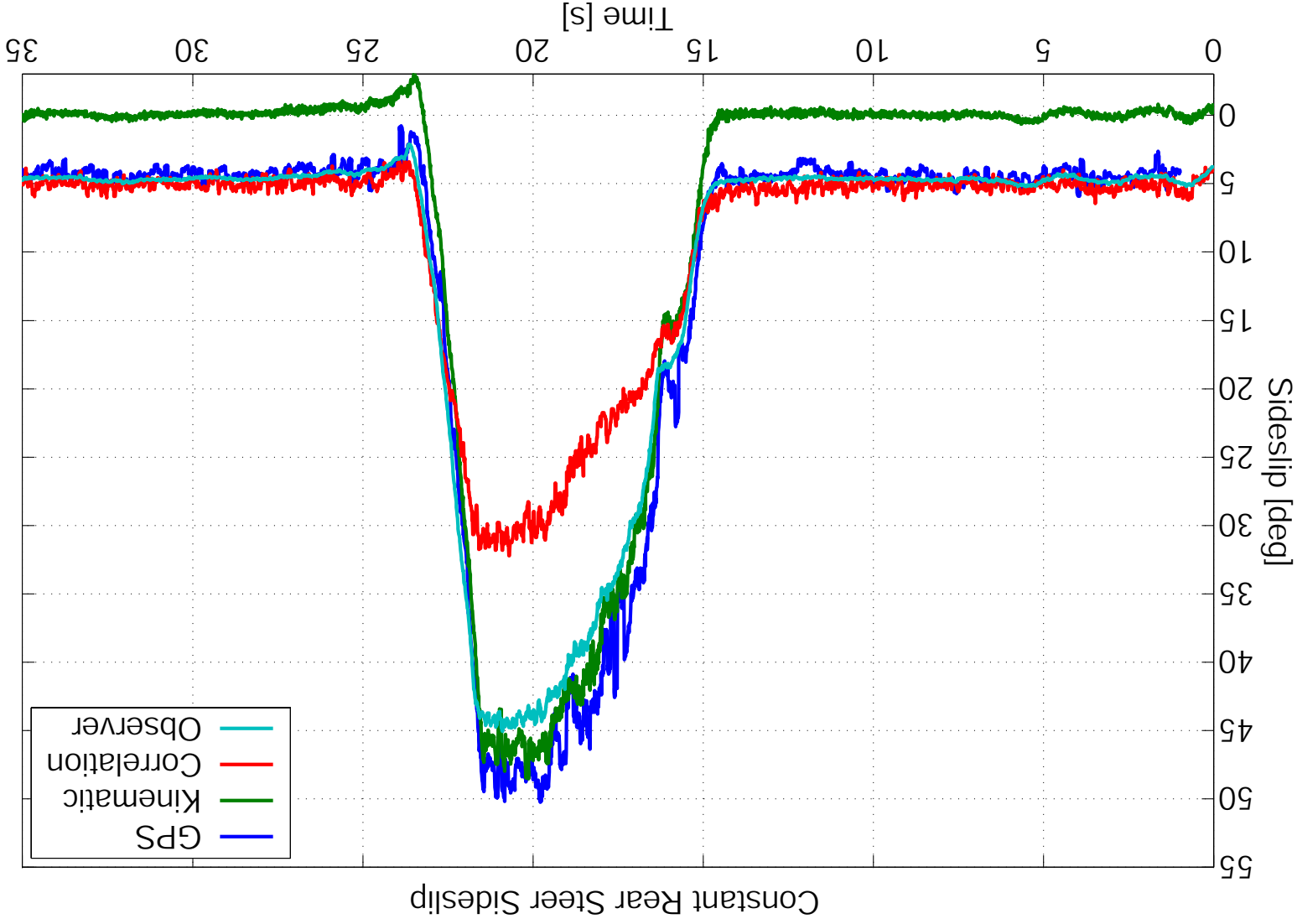
■ Signals are slightly offset, geometry assumptions ?

# Double Lane Change Zoom<sup>2</sup>



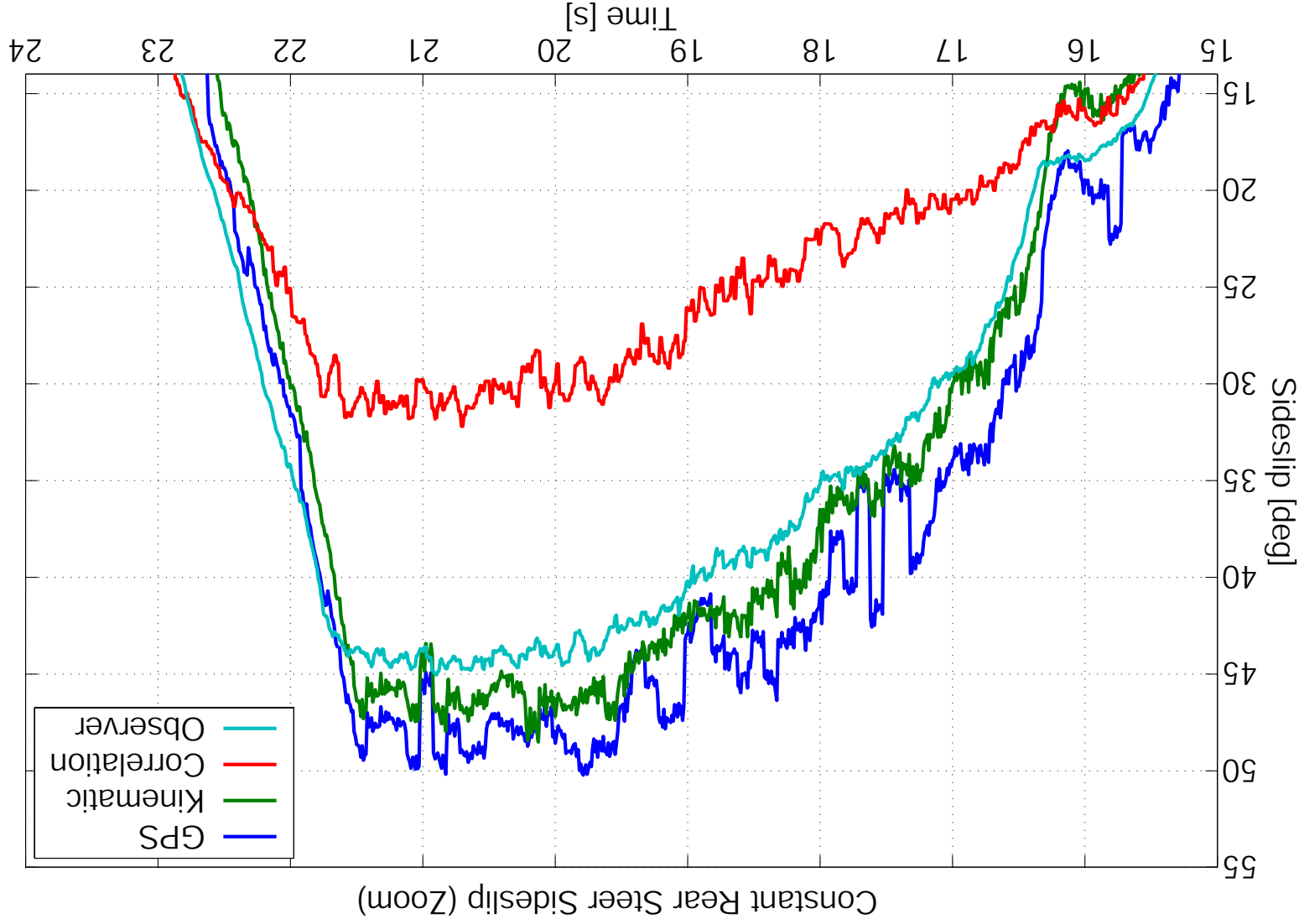
■ GPS sideslip measurement looks precise to about 0.2°

# Constant Rear Steer



Clearly Not Kinematic

# Constant Rear Steer Zoom



■ GPS DOG measurement error is speed dependent



Final Slide

Questions?